

Algorithmische Graphentheorie

SS 09

Planarity testing

Procedure Search(v)

```
mark  $v$  "old";
 $DFN(v) := COUNT$ ;
 $COUNT := COUNT + 1$ ;
 $LOW(v) := DFN(v)$ ;
for  $w \in Adj(v)$  do
    if  $w$  is marked "new" then
        Add  $\{v, w\}$  to DFS-Tree  $T$ ;
         $FATH(w) := v$ ;
        SEARCH( $w$ );
         $LOW(v) := \min\{LOW(v), LOW(w)\}$ ;
    else if  $w \neq FATH(v)$  then
         $LOW(v) := \min\{LOW(v), DFN(w)\}$ ;
    end if
end for
```

Procedure DFS(G)

```
 $T := \emptyset$ ; {  $T$  is a DFS-Tree }
 $COUNT := 1$ ;
mark each vertex of  $G$  as "new";
select an arbitrary vertex  $v$  of  $G$ ;
SEARCH( $v$ );
```

Procedure ST-Number(G)

mark s , t , and $\{s, t\}$ as “old” and all other vertices and edges as “new”;
push down t and s into a stack S in this order;
 $\{s$ is over $t\}$
 $COUNT := 1$;
pop up the top entry v from S ;
while $v \neq t$ **do**
 if $PATH(v) = \emptyset$ **then**
 $STN(v) := COUNT; COUNT := COUNT + 1$;
 else
 let $PATH(v) := vu_1u_2 \dots u_k w$;
 push down the vertices $u_k, u_{k-1}, \dots, u_1, v$ into S in
 this order; $\{v$ is a top entry of $S\}$
 end if
 pop up the top entry v from S ;
end while
 $STN(t) := COUNT$;

Procedure PLANAR(G)

G is a given graph;
assign st-numbers to all vertices of G and name the vertices by these numbers;
construct a PQ-tree corresponding to G_1
{ a single P-node with virtual edges incident on source $s = 1$ }
for $v = 2$ to n **do**
 { reduction step }
 try to gather all the pertinent leaves by repeatedly applying the template matchings from the leaves to the root of the pertinent subtree;
 if the reduction fails **then**
 print out " G is not planar";
 return;
 end if
 { vertex addition step }
 replace all the full nodes of the PQ-tree by a new P-node (which corresponds to a cut-vertex v in G'_v);
 add to the PQ-tree all the neighbors of v larger than v as the sons of the P -node;
end for
print out " G is planar";